



Includes

- Canva link
- Instruction Page for Students
- Printable Grading Rubric



FOLEY ART PROJECT

Your class will become a Foley Art Team! Foley artists create sound effects for movies, cartoons, and video games using creative sounds and objects.

For this project, your group will receive a video clip. Your job is to use your orchestra instruments and creative musical techniques to produce sound effects that match the action happening on screen.

Your goal is to make the audience feel like the clip has come to life through sound!

Your group must:

- Create sound effects that match the actions, movement, and mood of the video
- Use orchestra instruments as the primary sound source
- Work together as a team
- Practice timing so sounds line up with the video
- Perform the Foley track live while the video plays

You MAY:

- Use pizzicato, tapping approved areas lightly, glissandos, body percussion, and other approved creative techniques
- Use classroom-safe accessories or objects if approved by the director
- Experiment with different musical sounds and textures

You MAY NOT:

- Damage your instrument in any way
- Hit strings, bridges, fine tuners, or wood aggressively
- Use excessive force
- Put objects inside instruments
- Use anything that could scratch, crack, loosen, or break equipment

If a sound effect would risk damaging an instrument, you must find a safer creative alternative.

Instrument safety is more important than realism.

FOLEY ART PROJECT

What sounds are happening?

- Footsteps
- Doors opening
- Rain or wind
- Crashes
- Sneaking
- Cartoon movement
- Magic effects
- Animal sounds
- Falling
- Running/chasing

How can music help tell the story?

- Mood
- Suspense
- Comedy
- Drama
- Action
- Timing
- Dynamics

GRADING CRITERIA

Creativity — 25 points

Timing & Synchronization — 25 points

Teamwork — 20 points

Variety of Sounds — 15 points

Instrument Safety & Responsibility — 15 points

TOTAL: 100 POINTS

TIPS FOR SUCCESS

Watch the clip several times before planning

Assign important sounds to specific people

Keep sounds organized and repeatable

Practice transitions carefully

Be dramatic and have fun with it!

Grading Rubric

Creativity		_____/25
Timing & Synchronization		_____/25
Teamwork		_____/20
Variety of Sound		_____/15
Instrument Safety & Responsibility		_____/15
		Score _____

Grading Rubric

Creativity		_____/25
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